

1910. April

The British
Correspondence
Chess Association.



MAGAZINE.

EDITORS—

CHARLES PLATT, Wetheral, Cumberland.
H. T. DICKINSON, York Lodge, Stamford Hill,
London, N.

N.B.—The B.C.C.A. Magazine is supplied free to Members. Non-Members can obtain it from MR. DICKINSON for 1/- per annum, post free.

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IMPORTANT.

Those Members who have not yet applied to the Hon. Secretary for their Association Badges, will greatly oblige by doing so at once, as it is wished to close this account as soon as possible. The price is 1/6 post free.

B.C.C.A. Score Sheets.

There has been a great demand for these new score sheets, which have a diagram at every fifth move, and are specially suitable for recording correspondence games. Readers who have not yet ordered, are advised to try a sample dozen, price 1/2 post free, to be obtained of Mr. H. T. Dickinson, York Lodge, Stamford Hill, London, N. All profits from the sale of these will be devoted to the Magazine printing expenses.

THE
**British Correspondence Chess
Association Magazine.**

No. 3.

APRIL, 1910.

New Trophies Tourney.

The following List gives the classifications and the players who have entered for this important Tourney.

The Finance Committee have agreed to augment the entry fees, and the money prizes will be as follows :—

CLASS I.	first 15s.	second 10s.	third 5s.
CLASS II.	„ 12s. 6d.	„ 7s. 6d.	„ 5s.
CLASS III.	„ 10s.	„ 6s.	„ 4s.
CLASS IV.	„ 10s.	„ 6s.	„ 4s.

Play commenced on the 19th February.

CLASS I.

H. G. BOCKETT-PUGH
REV. E. GRIFFITHS
DR. F. E. HUTCHINSON
E. M. JONES
REV. W. JOWITT
MISS M. MILLAR
CHAS. PLATT
W. RUMSEY
J. W. THORNBURN
REV. P. WOLFERS

CLASS II.

MAJ.-GEN. SIR H. BENGOUGH
F. C. BETTS
E. S. HOWSE
E. W. HURST
P. LINDENBERG
T. MACGRATH
REV. CANON E. S. RICHARDSON
H. J. E. WHITMARSH
D. S. WILLIAMS
A. WOLFERS

CLASS III.

CHAS. BROOKE
 G. L. BROOKS
 A. ELLIS
 A. HAWKINS
 MAJOR R. C. LEVER
 W. K. LOWNDES
 B. MEADE, M.A., B.L.
 REV. J. C. MORRIS
 S. SMITH
 W. E. WHITEHEAD

CLASS IV.

F. P. ASHBY
 MRS. CRICHTON
 H. T. DICKINSON
 F. DRAKEFORD
 MISS M. R. FORMAN
 F DE M. HARDING
 MRS. HARDWICK
 H. W. HART
 J. P. MURRAY
 MISS E. C. RUST
 S. G. SHEAD
 MAJOR H. W. THATCHER

Editorial.

Some correspondence has passed between Mr. Chas. Platt (of the Match Committee) and Mr. F. de Mattos Harding (Hon. Secretary) as regards the starting of the New Trophies Tourney. Mr. Platt refused to open his games because the rules require that the classification shall be done by the Match Committee, and this was not actually done at the close of the entries. The rules also state that the Classes shall consist of not more than ten players whereas twelve have been placed in Class IV.

In reply, Mr. Harding admitted Mr. Platt's contentions, but pointed out that the Tourney had already been seriously delayed, and as he knew the opinion of the Match Committee as regards strength of players for match purposes, he thought he could save four or five days by doing the classifications himself. As regards putting 12 members in Class IV., he admitted that he had overlooked the Rule. He promised that all should be in order another time. Under the circumstances Mr. Platt decided that it was wise to leave things alone this time, and he therefore commenced his games.

* * *

The B.C.C.A. are to be congratulated on winning both

their recent matches, full scores of which will be found on another page.

* * *

The end-game position published in our Editorial page of the January issue, was a great success, and attracted many of our readers, and we received a great number of correct solutions. It has been suggested that we add a page of end games and problems to the Magazine, and an announcement will be made later. The first correct solution was received from the Rev. E. Griffiths, but he not desiring the prize, having already a copy of "Hoffer's Chess," the book was awarded to Mr. W. E. Whitehead, whose solution arrived second. The correct solution is 1, Q-B3 K-KT8, 2, Q-K3 ch K-R8, 3, Q-K4 K-KT8, 4, Q-KI, MATE if 2..... K-B8, 3Q-KI, MATE.

We fear that the reader who sent us a two-move solution (1 K-K3 K-KT8, 2Q-KI MATE) overlooked that black could reply P-KT8CH, and white would lose.

* * *

In response to our appeal for sixpences to cover the postage of our Magazine, we have received the following—Major Lever (second), Mr. S. Smith (second), Miss Forman, Mrs. Cousins, Miss Rust, Mr. W. H. Lowndes, Canon Richardson, Mr. G. Williams, Major Thatcher (two) Rev. W. Jowitt (two).

—:o:—

Brilliance Prizes.

The attention of Members is drawn to the offer of a Prize, One Year's Subscription for the most brilliant game of the year. Mr. J. Solari has kindly offered a similar second prize, and if sufficient games of the right kind are entered, the B.C.C.A. will offer a third prize of similar value. The following games have been entered so far.

Game No. 1 (Mr. C. Platt) Game No. 3 (Mr. J. Jackson)

Game No. 5 (Mr. H. T. Dickinson)

Game No. 6 (Miss M. Millar)

Game No. 7 (Rev. E. Griffiths)

Game No. 8 (Mr. H. G. Bockett Pugh)

Game No. 14 (Mr. W. Rumsey)

Game No. 15 (Mr. E. M. Jones)

The numbers quoted are the numbers of the games published in the Games Department.

:o:

Match B.C.C.A. v. Gloucesters C.C.A.

Won by the B.C.C.A.

B.C.C.A.		G.C.C.A.		
1	Rev. E. Griffiths	1	Mr. A. Axtell	0
2	Hon. V. A. Parnell	$\frac{1}{2}$	Mr. T. J. Edwards	$\frac{1}{2}$
3	Rev. W. Jowitt	1	Mr. F. U. Beamish	0
4	Rev. B. Reed	$\frac{1}{2}$	Mr. H. G. Bockett Pugh	$\frac{1}{2}$
5	Miss C. Millar	0	Mr. C. E. Jackman	1
6	Miss M. Millar	1	Mr. H. Meek	0
7	Mr. Chas. Platt	$\frac{1}{2}$	Mr. S. W. Viveash	$\frac{1}{2}$
8	Mr. A. Hawkins	0	Mr. E. J. Polglase	1
9	Mr. W. G. Blagden	1	Mr. F. F. Finch	0
10	Mr. P. Lindenberg	1	Mr. E. S. Howse	0
11	Mr. J. Jackson	1	Mr. E. A. Pryer	0
12	Rev. P. Wolfers	0	Mj.-Gn. Sir H. Bengough	1
13	Mr. J. Solari	1	Mr. A. J. Finch	0
14	Dr. F. E. Hutchinson	1	Mrs. Howse	0
15	Mr. H. J. E. Whitmarsh	1	Mr. H. J. Plumb	0
16	Mr. D. S. Williams	0	Mr. A. W. Roberts	1
17	Mr. A. Wolfers	$\frac{1}{2}$	Mr. O. Pearce	$\frac{1}{2}$
18	Mr. F. de M. Harding	$\frac{1}{2}$	Mr. G. P. Ferriman	$\frac{1}{2}$
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11 $\frac{1}{2}$		6 $\frac{1}{2}$		

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Match—B.C.C.A. v. G.P.O. Savings Bank Dpt.

Won by the B.C.C.A.

B.C.C.A.		P.O.S.B.		
1	Mr. H. G. Bockett-Pugh	1	Mr. W. Gooding	0
2	Mr. E. M. Jones	1	Mr. G. L. Brooks	0
3	Rev. Wm. Jowitt	0	Mr. G. A. Felce	1
4	Miss C. Millar	1	Mr. R. Coman	0
5	Miss M. Millar	1	Mr. G. Breese	0
6	Major R. C. Lever	0	Mr. F. P. Burnage	1
7	Mr. W. E. Whitehead	$\frac{1}{2}$	Mr. C. W. Stevens	$\frac{1}{2}$
8	Mrs. A. Moseley	0	Mr. E. H. Skerritt	1
9	Mr. T. MacGrath	1	Mr. H. Shea	0
10	Mr. F. Drakeford	1	Mr. H. H. Smith	0
11	Mr. J. P. Murray	0	Mr. P. F. West	1
12	Mr. F. de M. Harding	0	Mr. H. J. Calvert	1
<hr/>		<hr/>		
		6 $\frac{1}{2}$		5 $\frac{1}{2}$
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:o:

Match—Braille C.C. v. B.C.C.A.

Commenced 1st, April, 1910.

B.C.C.A. to move first on odd-numbered boards.

B.C.C.A.		BRAILLE C.C.	
1	J. Foulds	v.	T. Salthouse
2	Hon. V. A. Parnell	v.	E. V. Strickland
3	Rev. W. Jowitt	v.	J. S. Brand
4	Rev. B. Reed	v.	F. A. Sobey
5	E. M. Jones	v.	F. H. Merrick
6	Dr. F. E. Hutchinson	v.	Miss Meryon
7	H. G. Bockett-Pugh	v.	S. E. Stevens
8	Miss M. Millar	v.	W. Tucker
9	Miss C. Millar	v.	J. Kingdon
10	J. Jackson	v.	A. H. Harris
11	Chas. Platt	v.	P. Hargreaves
12	W. Rumsey	v.	E. A. H. Eaton

13	Mrs. T. G. Cousins	v.	J. H. Snook
14	J. W. Thornburn	v.	W. J. Day
15	H. J. E. Whitmarsh	v.	T. S. Faulkner
16	Mj.Gn. SirH. Bengough	v.	S. A. Brooker
17	D. S. Williams	v.	J. T. Forbes
18	W. E. Whitehead	v.	S. H. Welshman
19	J. P. Murray	v.	H. C. Warrilow
20	F. Drakeford	v.	C. H. Spencer

:o:

Silver Queen Tourney, 1907-8.

Final. Foulds v. Parnell. Drawn. Replayed, Parnell won.

Silver Queen Tourney 1908-9.

Fourth Round. Jackson v. Bland. Drawn. Are re-playing.

Fifth Round. Bockett-Pugh beat MacGrath.

Sixth Round. Griffiths v. Bockett-Pugh. In progress.

Silver Queen Tourney, 1909-10.

Section I. Whitmarsh beat Mrs. Moseley. Mrs. Moseley drew with MacGrath. Scores to date—Williams 4, Lever 3, Whitmarsh 3, Mrs. Moseley $1\frac{1}{2}$, MacGrath $1\frac{1}{2}$.

Section II. A. Wolfers beat Blagden, Jowitt beat Howse. Scores to date—Wolfers 4, Jowitt 3, Hawkins 2, Blagden 2, Howse 1.

Section III. Murray beat Thatcher. Harding beat Coleman. Coleman beat Murray. Richardson beat Thatcher. Scores to date—Mrs. Crichton $3\frac{1}{2}$, Harding 3, Richardson $2\frac{1}{2}$, Thatcher 2, Coleman 1, Murray 1.

Section IV. Bockett-Pugh beat Miss Forman. P. Wolfers beat Miss Forman. Ellis beat Bland. Ellis and Miss Forman drew. Miss Forman beat Bland. Scores to date—Bockett-Pugh 4, Wolfers 3, Jones 2, Miss Forman $1\frac{1}{2}$, Ellis $1\frac{1}{2}$, Bland 1.

Cup Tournament, 1909.

Semi-Final. Jones beat A. Wolfers. P. Wolfers beat E. W. Hurst.

Final. Jones v. P Wolfers. In progress.

Annual Percentage Competition.

Games finished since last issue.

- Game No. 4. Mr. A. N. Stuart (New York) beat Dr. Hutchinson.
- ” 5. Mr. A. N. Stuart beat Dr. Hutchinson
- ” 6. Mr. J. P. Murray beat Miss Malcolm.
- ” 16. Mr. H. Thompson won, v. Mrs. Hardwick, by default
- ” 17. Ditto
- ” 20 & 21. Mr. H. W. Hart won, v. Mrs. Hardwick by default
- ” 26. Mr. J. Jackson beat Mr. W. E. Whitehead
- ” 28. Miss E. Hume drew with Mr. F. de M. Harding
- ” 29. Mr. H. T. Dickinson beat Miss S. Mellor
- ” 33. Miss M. Millar beat Rev. W. Jowitt
- ” 34. Miss M. Millar drew with Rev. W. Jowitt
- ” 37. Correction should be, Miss Clara Millar beat Mr. J. Jackson
- ” 41. Mr. E. S. Howse beat Mr. W. K. Lownes
- ” 42. Ditto
- ” 47. Mr. W. E. Whitehead drew with Mr. F. Drakeford
- ” 57. Rev. C.H. Murray beat Mr. J.W. Thornburn
- ” 59. Mr. J.W. Thornburn beat Mr. W.V.M. Popham
- ” 63. Mr. C. E. Page beat Major H. W. Thatcher
- ” 64. Mr. W. Rumsey beat Mr. L. A. Vidler
- ” 67. Mr. F. C. Betts beat Mr. W. Rumsey
- ” 69. Miss Clara Millar beat Mr. W. Rumsey
- ” 71. Miss M. Millar won v. Mr. F. W. Cooper by default
- ” 72. Ditto
- ” 73. Mr. Geo Williams beat Mr. J. P. Murray
- ” 79. Mrs. Hardwick won v. Mr. H. Thompson by default
- ” 80. Ditto
- ” 91. Mr. H. J. E. Whitmarsh beat Rev. J. C. Morris
- ” 92. Ditto
- ” 95. Mr. J. P. Murray beat Mrs. G. E. Crichton

Games Department.

:O:

Game No. 11. King's Bishop's Gambit.

Dr. MELLONE (Edinburgh). White.

Maj.-Gen. Sir H. BENGOUGH (Glos.). Black.

	White.	Black.	White.	Black.
1	P-K4	P-K4	17	B-Q3 (i)
2	P-KB4	P x P	18	B-K2
3	B-B4	Q-R5ch	19	PxB (k)
4	K-Bsq	P-KKt4 (a)	20	B-K5 (m)
5	Kt-KB3	Q-R4	21	Q-Q4
6	Kt-QB3	B-Kt2 (b)	22	K-B2
7	P-Q4	P-Q3 (c)	23	B-Q3 (o)
8	P-KR4 (d)	B-Kt5	24	Q-Kt4
9	B-K2 (e)	P-KR3	25	Q-R5 (r)
10	P-K5	P x P (f)	26	QR-Ksq (s)
11	PxP	P-QB3	27	B-QB4
12	Kt-K4	KB-Bsq	28	B-K6
13	P-QKt3	Kt-Q2	29	BxR
14	B-Kt2	R-R2 (g)	30	R-Qsq
15	Kt-Q6ch (h)	B x Kt	31	KR-Ksq
16	PxB	Castles (QR)	32	BxP
				Resigns.

Notes by H. G. COLE.

- (a) It is better to gain time and freedom by P-Q4.
 (b) If 6 P-KR3, White can with advantage play BxPch, QxB; Kt-K5 and Q-R5.
 (c) 7 Kt-K2 would have provided for White's Kt-Q5.
 (d) It is doubtful whether this is better than 8. Kt-Q5, K-Qr; 9. Q-K1, stopping Black from Castling.
 (e) This seems rather defensive for a Gambit. If 9. Kt-Q5, K-Qr; 10. K-B2, Q-Kt3; and the result is doubtful.
 (f) This line of play loses time in development. He could have played 10. . . . Kt-QB3; 11. PxQP, PxQP; 12. P-Q5, Kt-K4; 13. B-Ktsch, K-B1; 14. B-K2, Kt-K2; 15. Kt-Kt5, Kt-B4, threatening Kt-Kt6 with the better game.
 (g) Instead of putting the Rook into this awkward position, he could have played 14. . . . Castles. For if 15. P-K6, Kt-B4; 16. Q-K1, KtxKt; 17. BxR, Kt-Kt6ch. Or if 16. Kt-Q6ch, BxKt 17. PxB, KKt-B3.
 (h) Perhaps it was a mistake to give Black time for Castling. 15. Q-Q3 seems better. For if 15. . . . Q-Kt3, 16. PxP, PxP; 17. RxB, QxR; 18. Kt-Q6ch wins Queen. And if 15. B-KB4 or castles, Kt-Q6 gives White the better game.

- (i) Not a good move. 17. K-Kt1, Q-Kt3; 18. PxP, &c., gives White considerable freedom, but it is not clear that the Bishops win.
- (k) If 19. BxB, P-Kt5, taking advantage of P-KB4.
- (l) He ought to have developed the KKt while he had the chance.
- (m) 20. BxKt, KtxB; 21. Q-Q4 wins one Pawn but loses another. He could play 20. P-QB4 to keep out the Kt; for if P-Kt5, B-K5 wins a Pawn.
- (n) If 21. Kt-K6ch; 22. K-B2, KtxP; 23. QxRP, KtxR; 24. Q-R8ch; and White wins.
- (o) This stops the development of the KKt.
- (p) Hoping to get rid of the B by Kt-Q2.
- (q) The Bishops are very strong. If now 24. Kt-Q2; 25. B-B4, Q-Kt3; 26. P-R5, Q-K1; 27. B-Q4, KKt-B3; 28. QR-K1, Q-B1; 29. R-K7 threatening BxKt.
- (r) This again stops Kt-Q2, the reply being QxR.
- (s) This threatens 27. B-Q4 with a winning attack.
- (t) If 27. Q-K1, 28. BxP wins. But 27. Q-Kt3; 28. P-R5, Q-K1; 29. BxP, Q-Q1 would be a little better.
- (u) If 28. Q to Q1, 29. QxQ wins. Or if 28. R-Q1, 29. PxP wins.
- (v) A last effort, hoping to play Q-K6ch. White played the latter part of the game excellently. A difficult game for both players, and also for the annotator.

Game No. 12. Evans Gambit Declined.

NOTE.—This game was played in the Match *v.* Gloucestersians.

MR. E. S. HOWSE, Gloucestersians. (White).
MR. P. LINDENBERG, B.C.C.A. (Black).

White.	Black.	White.	Black.
1 P-K4	P-K4	16 B-Kt3 (c)	P-KB4 (d)
2 Kt-KB3	Kt-QB3	17 PxBP	KtxP
3 B-B4	B-B4	18 B-B2 (e)	PxP
4 P-QKt4	B-Kt3	19 P x P	QR-Ksq
5 O-O	P-Q3	20 B x Kt	KRxB
6 P-B3	B-Kt5	21 QR-KKt sq	B-B2
7 P-Q3	Q-B3	22 B-Kt5	B-B5!
8 B-K3 (a)	BxKt	23 BxB	RxB
9 QxB	QxQ	24 R-Qsq	QR-KBsq
10 PxQ	KKt-K2	25 K-Kt2	RxR†
11 K-Rsq (b)	Kt-Kt3	26 PxR	R-B5
12 R-Kt sq	O O	27 Kt-B3	RxP†
13 Kt-Q2	QKt-K2	28 K-R3 (f)	P-KR4
14 R-Kt4	P-B3	29 ANY.	Kt-B5
15 P-Q4	P-Q4		Mate,

Notes by DR. S. H. HALL.

- (a) 8 QKt-Q2 would avoid the doubled pawn.
 (b) The natural and strongest continuation is 11 P-B4, the attack begun by the text move is foredoomed from want of material and waste of time.
 (c) 16. B-Q3 is more helpful in holding the position.
 (d) Black takes prompt advantage of White's lack of enterprise.
 (e) Correcting the error of his 16th move, but too late.
 (f) A slip allowing mate in two. 28 K-Bsq would prolong but not save the game—his pawns are too scattered.

Game No. 13. King's Bishop's Opening.

MR. S. G. SHEAD (London) White.

MR. H. J. E. WHITMARSH (Matlock Bath) Black.

	White.	Black.	White-	Black.	
1	P-K4	P-K4	18	Q-K2	Kt-KB4
2	B-B4	Kt-KB3	19	P-Kt 6	P-R3
3	Kt-QB3	B-Kt5	20	OOO	Q-B3
4	Kt-B3	Kt-B3	21	QR-Ksq	Kt-Rt6
5	P-Q3	BxKt + (a)	22	PxKt	QxKt
6	PxB	P-Q3	23	Q-K3	QxQ
7	P-KR3	OO	24	RxQ	P-K5
8	B-Q2 (b)	Kt-K2	25	P-Kt4	Kt-B3
9	Q-K2	Q-B3	26	P-Kt5	Kt-Kt5
10	B-Kt3	P-QR4	27	R-Kt3	R-B6
11	P-Kt4 (c)	P-R5	28	KR-Ktsq	P-R6
12	B-QB4	P-QKt4	29	PxRP	PvRP
13	BxP	PxB	30	K-Qsq	RxR
14	P-Kt5	Kt-Q2	31	RxR	K Kt2
15	P-R4	P-B4	32	B-Bsq	Kt-B3
16	P-R5	PxP	33	Resigns	
17	QxP	P-Q4			

Notes by DR. S. H. HALL.

- (a) Better is P-Q3, preserving his best Bishop.
 (b) Either B-K3 or Castles followed by an early King's side attack is stronger.
 (c) Overlooking Black's little plan to catch his Bishop, which could easily be saved by either P-QR3 or 4. After the loss of the piece White has no further chance and might just as well resign.

Game No. 14. Two Knights' Defence.

MR. W. RUMSEY (London) White.

MISS C. MILLAR (Bowden) Black.

	White.	Black.		White.	Black.
1	P-K4	P-K4	12	PxP	R-KKt1
2	Kt-KB3	Kt-QB3	13	P-KKt4	Q-Kt3
3	B-B4	Kt-B3	14	KtxB	PxKt
4	P-Q4	PxP	15	B-Kt5	K-B2 (e)
5	O-O (a)	B-B4	16	Q-B3ch	KxP
6	P-K5 (b)	P-Q4	17	B-B6ch	K-B1
7	PxKt (c)	PxB	18	Kt-Kt5 (f)	K-K1
8	R-K1ch	B-K3	19	Q-Q5	P-K4? (g)
9	Kt-Kt5	Q-Q4	20	RxPch	K-B1
10	Kt-QB3	Q-B4	21	Kt-K6ch (h)	Resigns
11	QKt-K4	B-Kt3 (d)			

Notes by J. JACKSON, Cumberland.

- (a) 5. Kt-Kt5 Kt-K4! 6. QxP!—Showalter's variation—is indisputably best at this stage. (b) And here the alternative is 6. P-B3 KtxP! 7. PxP P-Q4, 8. PxB PxB, 9. Q-K2 Q-Q6!, 10. R-K1 PxB4, 11. Kt-B3 O-O, 12. KtxKt PxKt, 13. QxP with about an equal game (c) Or 7. B-QKt5. (d) A time-honoured move—which loses. The only defence is 11....O-O-O!, Leonhardt's variation, which demolishes the Max Lange. E.g., 11....O-O-O, 12. P-KKt4! Q-K4, 13. Kt-KB3! Q-Q4, 14. PxP BxP!!, 15. PxR-Q RxQ, 16. Kt-B6 QxKt; 17. KtxB QxQ, 18. RxQ R-Kt1, 19. B-B4 RxKtch, 20. B-Kt3, and Black has much the best of it. Or 14....BxP 15. PxR = QRxQ, 16. R-K3? R-Kt1, 17. Kt-Kt3 (forced: if 17. K-R1 PxR, or if 17. K-B1 Q-KR4 and now Black wins a piece by Kt-Kt5. Other variations are easily met; 11....O-O-O, 12. PxP KR-Kt1, 13. KtxKB QxKt (B4), 14. KtxB PxKt, 15. B-R6 Q-B4! (e) Black makes an unfortunate venture, but there is no satisfactory move. If 15.... P-KR3 White wins as follows—16. Q-B! PxB, 17. Kt-B6 ch. K-B2, 18. RxP! KxR, 19. R-K1 ch. Kt-K4, 20. Q-Q5 ch. KxKt, 21. QxKt ch. K-B2, 22. Q-K7 mate. If 15.... RxP, 16. Q-B3. P-K4, 17. Kt-B6 ch. K-B2, 18. P-KR4, P-KR3, 19. Kt-Kt4 ch. K-K3, 20. P-R5 Q-B2, 21. B-B6 KR-Kt1, 22. Q-B5 ch. K-Q4, 23. P-QKt3 &c. (Tchigorin v. Teichmann). (f) The decisive move,—protecting the KKtP, preventing Q-B2, and threatening to win the Q. (g) An oversight, but nothing can save the game. If 19.... K-B1, 20. KtxP ch. winning offhand. (h) A forcible and elegant game on White's part, though Black was unable to do herself justice through trusting to an antiquated defence.

Game No. 15. Scotch Game.

Mr. E. M. JONES, (St. Alban's.) White.

Mr. J. BLAND, (Bradford.) Black.

	White.	Black.		White.	Black.
1	P-K4	P-K4	21	PxP (f)	KxB (g)
2	Kt-KB3	Kt-QB3	22	P-Kt7	R-Ktsq
3	P-Q4	PxP	23	QxKt	Kt-Kt3
4	KtxP	B-B4	24	R-Kt5	P-B3
5	B-K3	Q-B3	25	R-Bsq	R-KB2
6	P-QB3	KKt-K2	26	R (Bsq)xB	RxR
7	Q-Q2 (a)	BxKt (b)	27	B-Kt4	Kt-K2
8	PxB	P-Q4	28	Q-R3	K-Qsq
9	P-K5	Q-Kt3	29	BxR	KtxB
10	Kt-B3	B-B4	30	RxKt	Q-K2
11	B-K2	QxKtP	31	QxP	RxP
12	Castles (QR)	Q-Kt3 (c)	32	Q-R8ch	K-B2
13	QR-Kt sq	Q-K3	33	R-B6	RxKt5
14	R-Kt3	Castles (QR)	34	P-K6	K-Kt3
15	KR-Kt sq	P-B3	35	Q-B8	R-Kt8 (ch)
16	P-B4	P-KKt3	36	K-Q2	R-Kt2
17	P-KR4	R-Q2 (d)	37	QxQ	RxQ
18	P-R5	PxKP	38	KtK2	K-B2
19	BPxP	Kt-Kt5 (e)	39	Kt-Kt3	Resigns
20	P-R3	Kt-B7			

Notes by W. MEARS.

- (a) 7 B-QKt5 is, perhaps, a little stronger.
 (b) This capture is not to be recommended.
 (c) Better than 12. Q-R6, as she could not be easily extricated.
 (d) The R does not prove of much service here. 17. KR-Kt1 may be played, or Black may take the opportunity of removing his K from the diagonal occupied by his Q.
 (e) Nor does this excursion further his game.
 (f) If 21. B-B2. probably 21....P-B4.
 (g) Evidently overlooking the strength of White's reply. 21....PxP is better. The conclusion is very neat.



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